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## EXPLORING THE POTENTIAL OF "ALTERNATIVE GRAPHS" TO RESCHEDULE TRAINS

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## Who is the speaker?

$\square$ Andrea D'Ariano is Associate Professor in Operations Research (OR)
$\square$ Background of knowledge in OR, Computer Science, Railway Engineering, Intelligent Transportation Systems
$\square$ Winner of Prizes by IEEE, INFORMS, IAROR, AIRO, IEOM, ...
$\square$ Associate Editor for well-known journals (Transp. Res. B, C, E)
$\square$ Participation in several research projects with Universities, Research Institutes, Transportation Companies and Organizations
$\square$ Coordinator of AIRO (Italian Assoc. of Operat. Research) Chapter on "Optimization in Public Transport and Shared Mobility"

## Railway Optimization: Our group

## Railway Operations Research @ Roma Tre



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- Each job corresponds to a vehicle or person taking some actions
- Each job is composed by a set of operations to be performed
- The set of operations of each job can be pre-defined or flexible
- Each operation is related to a job and a capacitated resource
- Each resource is shared by different jobs in the schedule

[Shi Qiang Liu, Erhan Kozan, Transp. Science 2011]


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- Each operation is related to a job and a capacitated resource
- Each resource is shared by different jobs in the schedule
$\square$ JSSP can easily represent a train scheduling problem in which:
- Each job corresponds to a specific train
- Each resource corresponds to a piece of railway track
- Each operation is a piece of track that is occupied by a train
- The set of operations of a job is the train routing


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$\square$ Each train has a travel time window according to the timetable, i.e. minimum \& maximum times to start processing an operation, requiring release \& due date (soft) or deadline (hard) constraints
$\square$ Other types of constraints: service connection constraints, rolling stock constraints, arrival and departure time constraints, resource availability constraints, min and max travel time constraints, ...

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[Source: Paola Pellegrini]

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$\square$ The routing of each train can be either fixed or flexible (each job can be a variable), with possibility of local or global re-routing
$\square$ The train arrival and departure times can also be flexible
$\square$ Travel/dwell times are constrained between mix and max values
$\square$ Assumptions on time and resource granularities must be set

## What about the modeling assumptions?

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$\square$ The problem complexity (finding a feasible schedule is NP-hard) depends on the assumptions regarding the granularity, i.e. on the number of sequencing and routing variables (the timing variables are easy to handle, since modelled as shortest path problems).
$\square$ The objective function is usually related to the timing of operations. There are powerful scheduling-theory-based techniques to minimize the maximum completion time or delay.


One critical path: $\mathbf{A r}-\mathbf{B r}-\mathbf{C r}-\mathbf{C s}-\mathbf{A s}$
Makespan: $13+15+10+8+10=56$

## What about the modeling assumptions？

$\square$ The problem complexity（finding a feasible schedule is NP－hard） depends on the assumptions regarding the granularity，i．e．on the number of sequencing and routing variables（the timing variables are easy to handle，since modelled as shortest path problems）．
$\square$ The objective function is usually related to the timing of operations．There are powerful scheduling－theory－based techniques to minimize the maximum completion time or delay．
$\square$ Other objective functions are possible，but the resulting problems might be more difficult to handle with AG，while more general mathematical formulations can easily incorporate them（even if general solvers might be slow to converge to near－optimum）．

## Which models exist in the literature?

$\square$ A significant number of papers use AG for train scheduling:

$\square$ Two main streams of research are based on either resourcedependent (e.g., MILP) or time-dependent formulations. Their complexity depends on the adopted resource and time granularity.

## Which solving methods exist?

$\square$ General (commercial) solver:

- Pros: easy to formulate business rules and objectives
- Contros: very slow solving process when increasing problem size


## $\square$ Smart (problem-dedicated) solver:

- Pros: very good performance and scalability
- Contros: some business rules and objectives require a lot of work

AG-based software uses heuristic, meta-heuristic, and exact algorithms to handle different types of variables. These algorithms need to be adapted when changing constraints/rules and objectives.

Pre-processing is a key factor for any solver, e.g. filtering the train routes, pre-selecting variable values, reducing the variables.

## Which types of problem decomposition？

$\square$ Decomposition is needed in practice and can be of different types：
－Temporal decomposition，e．g．，rolling horizon or MPC approaches；
－Spatial decomposition，e．g．，coordination or Benders approaches；
－Decomposition based on the different types of variables，e．g．， timing，sequencing，and routing approaches；
－Decomposition based on different decision layers，e．g．，the variables are grouped based on the definition of sub－problems．

All the decomposition methods are iterative and require to study convergence， performance，and scalability factors．

## Train Rescheduling Problem

Aim: Development of novel railway traffic management systems for a timely, precise and effective train traffic regulation in terms of punctuality increase and energy efficiency

Tool: Flexible rail operations via advanced models and algorithms for optimizing train sequencing, routing and timing decisions

Application: Recover real-time railway traffic disturbances such as multiple delayed trains and blocked tracks

## Background: Blocking time theory



## Conflict Detection and Resolution (CDR)



## Alternative Graph (AG)

## $N=$ Set of nodes

[Mascis
Pacciarelli EJOR 2002]
$\boldsymbol{G}=(\mathbf{N}, \boldsymbol{F}, \mathbf{A})-F=$ Set of fixed arcs
$A=$ Set of pairs of alternative arcs

Max consecutive delay
$n$

Time
to

Selection $\mathbf{S}=$ Choose at most one arc from each pair in $A$, thus obtaining a graph $G(S)=(N, F \cup S)$

Problem= Find a complete selection $S$ such that the longest path from 0 to $n$ in $G(S)$ is minimum

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## From AG to MILP



## Optimization software: AGLIBRARY

XML input file:
Timetable Infrastructure Data Train routes Traveltimes

CDRFR*algorithms:
Heuristics (e.g. FCFS, AMCC, JGH, ...) Branch and Bound (B\&B)


## Illustrative example (1)

CDRFR formulation of a small example with three trains


Each alternative pair is used to order two trains on a block section

## Branch and bound algorithm

Branching rule: Choose the most critical unselected
[D'Ariano
EJOR 2007] alternative pair and branch on this pair.

Hybrid search strategy: Alternate $X$ repetitions of the depth-first visit with the choice of the open node of the search tree with smallest lower bound among the last $Y$ open nodes.

Lower bound method: Generalization of the "Jackson pre-emptive schedule" [Carlier \& Pinson MS 1989]. Implementation + evaluation of single and parallel machines [Brucker \& Brinkkotter JS 2001].

Implications rules: Network topology (static/off-line rules) and alternative graph proprieties (dynamic/on-line rules)

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## Illustrative example (2)

[D'Ariano
EJOR 2007]
Optimal CDRFR solution computed by the B\&B algorithm

local rerouting available...


Max cons. delay $=8$
A conflict-free deadlock-free schedule is a complete consistent selection $S$

## Illustrative example (3)

Optimal solution to the compound CDR problem


Max cons. delay $=0$
A new route for TA and a new complete consistent selection $S$ are shown

## CDR: Move \& neighbourhood

[D'Ariano Transport. Science 2008]
We start from the solution obtained for the CDR problem with fixed routes. A local search for better train routes is as follows:
$\square$ A move is to change one route and its evaluation is to solve the associated CDRFR problem;

- At each iteration the best (local) move is taken from a set of neighbours of a current CDR solution;
$\square$ Neighbourhood: It is well known that a solution can be improved by changing the critical path related to the current selection $S$ only;
$\square$ Our local search is based on a ramified critical paths in order to select potentially improving routes.

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## Illustrative example of ramified critical paths



## CDR: Tabu search algorithm

[Corman
TRpB 2010]
The ramified critical paths are well focused on reducing the maximum consecutive delay but are not always opt-connected.

The best rerouting belongs to TA!


A novel tabu search (TS) algorithm escapes from local minima by taking a non-improving move and then forbidding the inverse move for a given number of iterations.

Another technique to escape from local minima is based on restarts (i.e., performing a few moves regardless they are good or bad).

## Test on a Dutch train dispatching area



- Utrecht-Den Bosch railway network ( 50 km long, including 21 station platforms)
- 40 running trains per hour (timetable 2007)
$\square$ Rolling stock connections are located in Zaltbommel and Den Bosch stations
$\square$ Rerouting is performed in stations and corridors ( 356 local routes)


## Results on the compound CDR problem (1)

[D’Ariano Transp. Science 2008]

Percentage of maximum consecutive delays for four ROMA(AGLIBRARY) config.


| Average Results (in seconds) | Default |  | Routing | Routing Optimization* |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Delay Max | Delay Avg | $\begin{gathered} \hline \text { Time } \\ \text { Tot } \end{gathered}$ | Delay Max | Delay Avg | $\begin{gathered} \hline \text { Time } \\ \text { Tot } \\ \hline \end{gathered}$ |
| ARI | 489.4 | 66.9 | 0.6 | 417.0 | 60.5 | 8.1 |
| B\&B | 279.8 | 50.4 | 2.1 | 245.3 | 44.8 | 33.9 |

*Routing Optimization by the local search algorithm ..... 35

## Results on the compound CDR problem (2)


performance handling disruptions

## Disruptions are tracks which are blocked

[Corman
TRpB 2010]
Perturbations are multiple train delays


## Alstom Strategy



## Railway network (nearby London)



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## Example of disruption



## Computational results

Intel Core 2 Duo E6550 ( 2.33 GHz ), 2 GB di RAM, Windows XP
Scheduling \& routing problem (CDR problem) : 29 instances
CPLEX (algorithm: 1 hour of computation):
[MILP formulation solved by IBM LOG CPLEX MIP 12.0]

* 6 fails, 22 optimum, avg comp time (algo) best sol 1011.7 sec

AGLIBRARY* (algorithm: $\mathbf{2 0}$ sec of computation):
[Branch \& Bound (EJOR, 2007) + Tabu Search (TRpartB, 2010)] * 0 fails, 21 optimum, avg comp time (algo) best sol 11.6 sec *Better computat. results are obtained with VNS (Samà COR 2017)

## CPLEX vs AGLIBRARY (scheduling \& routing)



## CPLEX vs AGLIBRARY (scheduling \& routing)



## A list of recent publications on railway operations research:

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$>$ F. Corman, A. D'Ariano, A.D. Marra, D. Pacciarelli, M. Samà (2017) Integrating Train Scheduling and Delay Management in Real-time Railway Traffic Control, Transportation Research, Part E, 105, 213-239
$>$ M. Samà, A. D'Ariano, F. Corman, D. Pacciarelli (2017) A variable neighborhood search for fast train scheduling and routing during disturbed railway traffic situations, Computers and Operations Research, 78(1) 480-499
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$>$ A. D'Ariano, M. Samà, P. D'Ariano, D. Pacciarelli (2014) Evaluating the applicability of advanced techniques for practical real-time train scheduling. Transportation Research Procedia, 3 279-288,
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$>$ R.M.P. Goverde, F. Corman, A. D'Ariano (2013) Railway line capacity consumption of different railway signalling systems under scheduled and disturbed conditions. Journal of Rail Transport Planning \& Management, 3(3) 78-94
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